
DUN DHOMNUIL
CASTLE OF THE SIDHE WHERE THE KING HOLDS THE GREAT SWORD OF NUADA.
TO/FROM BADHELM
KING DHOMNUIL BROODS ON THE RAVENS!!!
TIR FALAMH – THE EMPTY LANDS – CAN BE ENTERED FROM THREE PLACES – EACH ONE DEPOSITING YOU IN A DIFFERENT PLACE IN TIR FALAMH. THERE IS ONLY ONE EXIT – BUT YOU ARE ALWAYS RETURNED TO YOUR PLACE OF ENTRY.
EXIT TO PLAIN OF LIES
CAVE DOOR
TUNNEL OR TRANSPORT
INVISIBLE DOOR
WHERE A SYMBOL IS ON THE DOOR, IT IS DRAWN ALONGSIDE
OLCWEED INCONVENIENCES THE POOR TRAVELLER
1 TO THE FOREST
2 TO CEARDACH CALUM
3 TO PLAIN OF LIES (15)
4,5 LONG TUNNEL – BETWEEN STORM BASE AND LAVA FLATS
6 TO THE FOREST
7 TIR FALAMH – THE EMPTY LANDS
8,11 ONE WAY TRANSPORTS TO 14
9 TIR FALAMH
10 TO THE ROW
12 ENTRANCE TO AN LIN
13 EXIT FROM AN LIN
16,17,18,19 CYCLIC TRANSPORT PORTAL
20 ONE WAY TO STORMBASE
BADRIG'S SHRINE
CASTLE MAINGATE
BADHELM – HOME OF THE BATTLE RAVENS
STORM CAVE (SIDHE GUARDS)
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S
PORTAL
TALL TABLET
LOLIATH VILLAGE
CELTIC CROSS
STORM BASE
AN-LIN
MOUNDS OF THE SIDHE
ICE CAVE
THE ROW
ALTAR OF THE SEAL
RUAD'S RETREAT
TIR CLACHAN
BEWARE OF PEEKERS
FROM OUTSIDE
FROM THE NET
SGORR BRAG – THE LITTLE PEAK
FOREST OF CERN
PORTAL
LIBRARY AND READING ROOM (SIDHE GUARDS)
PLAIN·OF·LIES
CENTRAL PLAIN
ONE WAY
THE LIBRARY AND RUAD'S RETREAT CONTAIN MANY DOORS, THOUGH NOT ALL WHAT THEY SEEM – AS IS THE NATURE OF THE PLAIN OF LIES.
SMALL TUNNEL
CNOC SUIL – THE ORACLE
DUBH SGORR OVER AN-LIN, THE NET THAT HIDES THE BLACK STONE OF FAL
LAVA FLATS
WATERFALL
GLASMARSH
FOREST OF CERN
WHERE LIVES THE HUNTER – AND ALSO LUGH'S SPEAR.
SLIG WARRENS
DORMANT SLIGEN
PORTAL
FRONT DOOR TO CEARDACH CALUM
PETRIFIED FOREST
BROADFALL
WATER CAVE
CAVE OF CERNOS THE HUNTER
HERE DWELL THE SIDHE, SERVANTS OF THE HARP
CEARDACH CALUM
CEARDACH CALUM
CALUM'S SMITHY AND HOME OF NATHAIR THE FIRE SERPENT WHO GUARDS THE CAULDRON
BACKDOOR
NATHAIR!
TO AND FROM LAVA FLATS
TO/FROM PLAIN OF LIES
TÍR NA NÒG THE MAP
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